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Mini-dialogue Dominoes

STUDENT'S WORKSHEET

What's up?	I'm just a bit sleepy.	What a terrific dress!	How nice of you to say that!
Fancy going to the cinema?	Why not?	I'm not into computer games.	Neither am I.
What shall we do now?	I haven't got the faintest idea.	Have you been in touch with Mark?	Not yet, but I will be.
When should I start?	The sooner the better.	Good luck in the exam.	Thanks. I'll need it.
We're off, then. See you in a week.	Have a safe journey!	What would you rather do?	I'd prefer to go swimming.
Do you agree that young people must read books?	Only to some extent.	What's her favourite pastime?	She's quite keen on snowboarding.
Why on earth did you have an argument?	I wish I knew how it had all started.	What's she like?	Outgoing and self-confident.
I was wondering if you could help me.	What with exactly?	Why are you angry with Mary?	She always makes such a mess!



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TEACHER'S NOTES

Level: basic Matura

Aim: practise spoken exchanges, create longer logical exchanges

- 1 Make a copy of the worksheet for each student. As a warm-up, ask the students to say when they would say or ask the following.
 - *What's the matter?*
 - *Oh, poor you! It's not my fault.*
 - *It serves him right.*
 - *Cheers. It's not my cup of tea.*
 - *What's he like?*
 - *A second helping for anyone?*

E.g. 'Can you do me a favour?'
When you ask someone for help
- 2 Cut up the domino pieces along the dotted lines and distribute the sets to each group.
- 3 Ask the students to match up the domino pieces, making sure that the lines of each mini-dialogue match. Monitor the activity.
- 4 When the students have finished, check their answers. Then ask the students to add another line or two to the dialogue to create a short conversation (see the example below). Ask the students to avoid adding words such as 'OK', 'Fine', 'Sure', etc.

- *What's up?*
- *I'm just a bit sleepy.*
- *Go to bed and get some sleep. / Why? What kept you awake last night?*
- *etc.*

- 5 You may wish to ask each pair to choose one of the mini-dialogues and prepare a longer dialogue. The pairs can then present their dialogues. The pair with the longest logical dialogue wins.

KEY:

Warm-up: sample answers

- *What's the matter?* When someone looks unwell.
- *Oh, poor you!* When someone is not feeling well.
- *It's not my fault.* When someone did not do what they are accused of doing.
- *It serves him right.* When someone deserves the situation he is in.
- *Cheers.* When someone is grateful for something, when you raise your glass.
- *It's not my cup of tea.* When something is not your hobby, not for you.
- *What's he like?* When you ask about someone's personality.
- *A second helping for anyone?* When you want to offer someone extra food.